



Thika West Center, 4th Floor

+254-790-25-25-23

info@digifunzi.com

Session	Mentor comment
Session 1 : Introduction to Coding	
Session 2 : Drawing a Square	
By the end of this session students should understand shapes and the concept of create shapes in Pictoblox	Below
Students should understand how to create their own backdrops and costumes in Pictoblox Interface	Meeting
After this session they should Understand how to use Pictoblox extensions	Below
By the end of this session students should understand shapes and the concept of create shapes in Pictoblox	Below
Students should understand how to create their own backdrops and costumes in Pictoblox Interface	Below
After this session they should Understand how to use Pictoblox extensions	Below
Session 3 : Drawing Shapes	
After this session they should Understand shapes and the concept of create shapes in Pictoblox	Below
Understand how to create their own backdrops and costumes in Pictoblox Interface	Below
After this session they should Understand how to use Pictoblox extensions	Below
Session 4 : Working with Condition	

By the end of the lesson students should Understand and explain the conditional statement in pictoblox.

Below

After the session students should make a project of Tobi Glide in Pictoblox

Below

Session 5 : Addition Bot

Session 6 : Reciting Table

Session 7 : Emotion with Quarky

Session 8 : Lamp with Quarky

Session 9 : Traffic Lights with Quarky

Session 10 : Dice Roll with Quarky