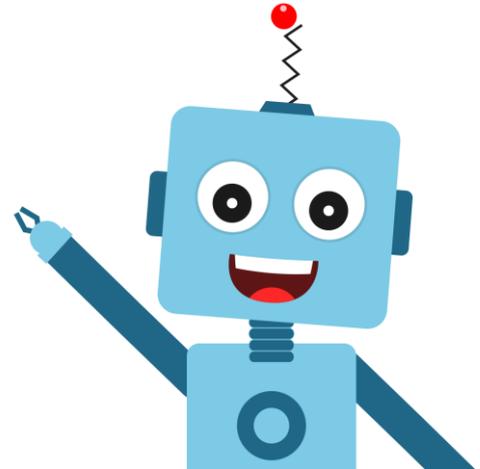


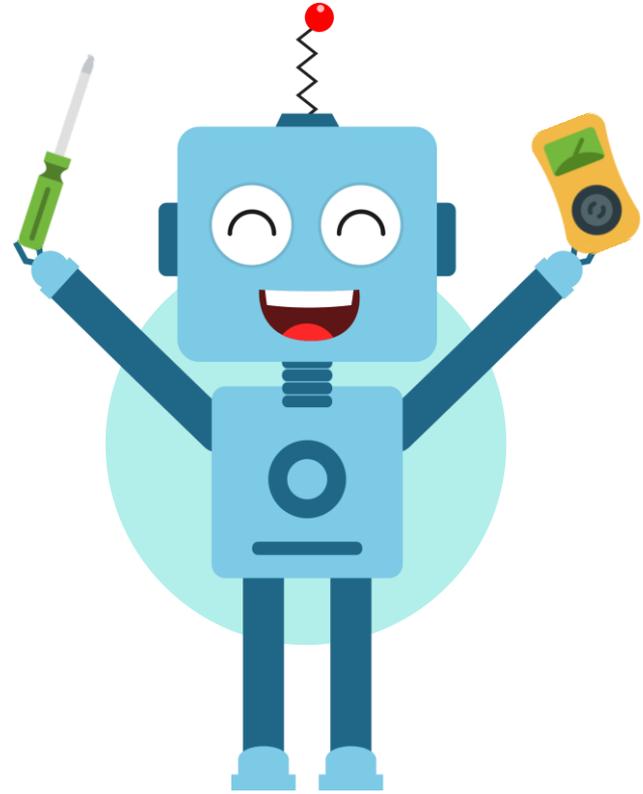
Story Making

Session 5



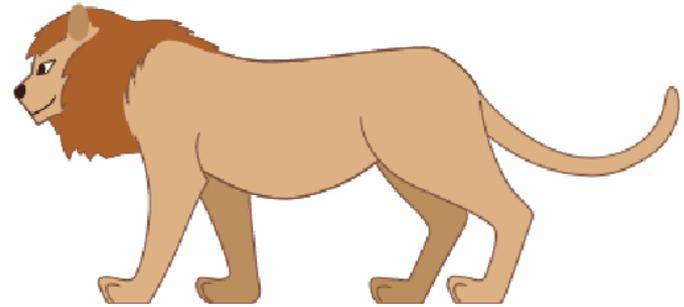
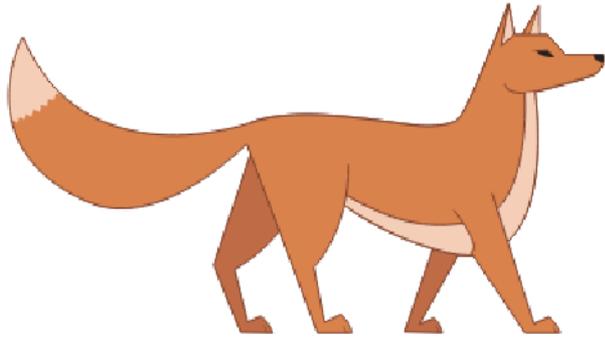
ACTIVITY

Once Upon a Time – Telling a Story



Story Making in PictoBlox

In this activity, We learn how to make two sprites communicate with each other. The concept is depicted by telling a story of a fox and lion in which they talk about the problems they are facing in the forest.



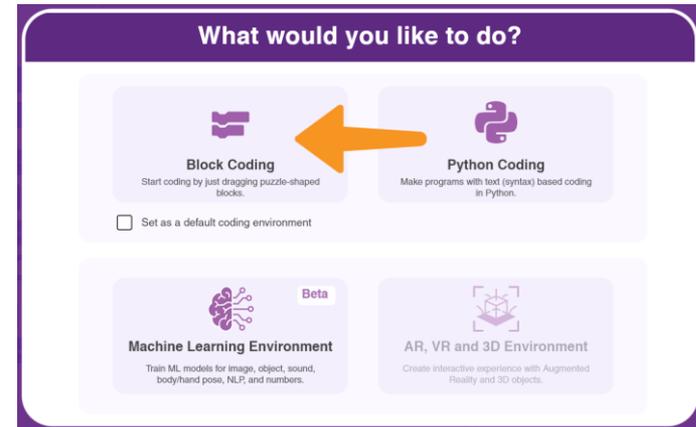
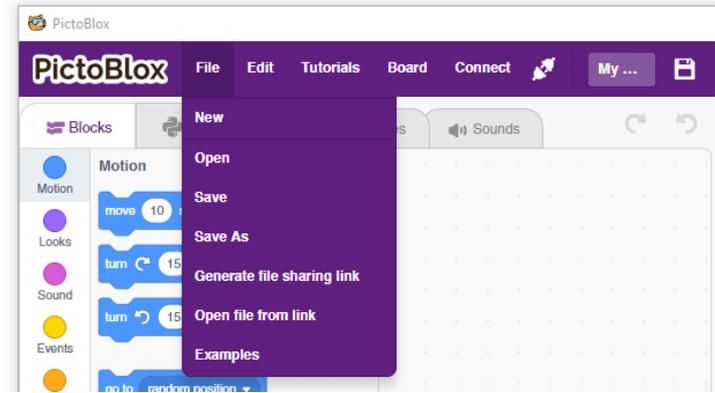
Let's Code !

To begin, follow the steps below:

- Open PictoBlox.
- Create a New file in PictoBlox.

Follow the step if you are working on **Windows, macOS, or Linux**:

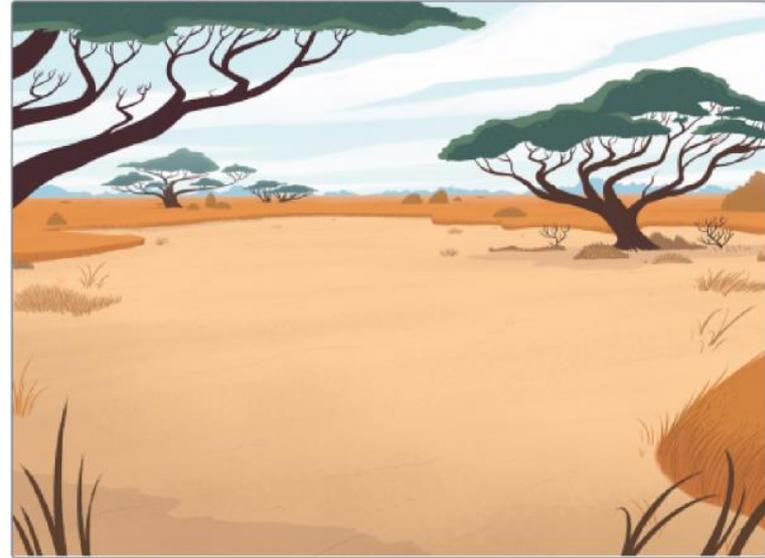
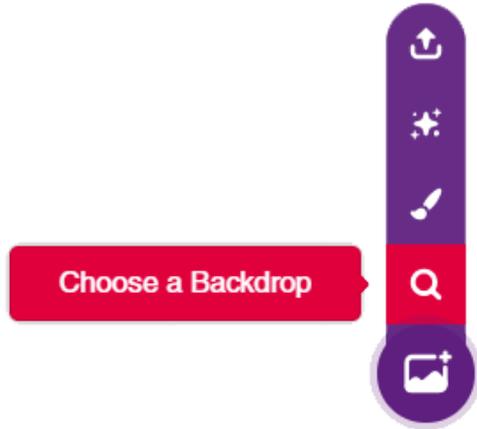
- Open **PictoBlox** and create a new file.
- Select the coding environment as **Block Coding**.



Choose a Backdrop

Follow the steps below to add a backdrop.

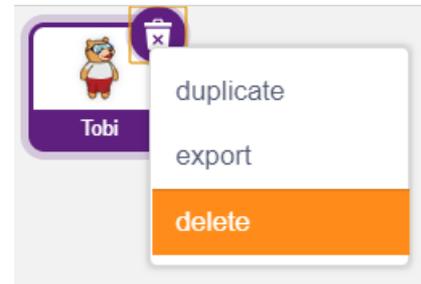
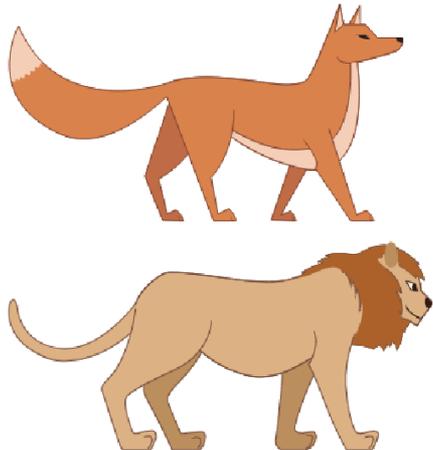
- Click the **Choose a Backdrop** button.
- Select the **Savaana** backdrop from the library.



Choose a Sprite

Choosing a Sprite.

- Using choose a sprite button, select the **Fox** and **Lion** sprites one by one.
- Right-click on the **Tobi** icon in the sprite palette and **delete** it.

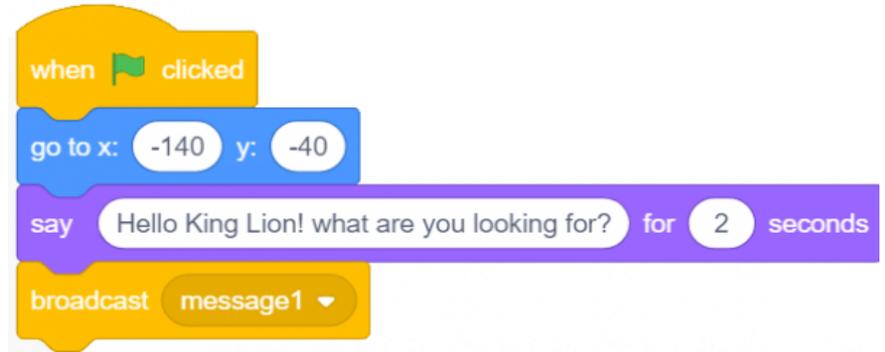


PictoBlox Script

Making the Script for the Fox

Use the following blocks, to make script for the Fox.

- When flag clicked – **Events**
- go to x: () y: () – **Motion**
- say () for (2) secs – **Looks**
- broadcast (message1) - **Events**



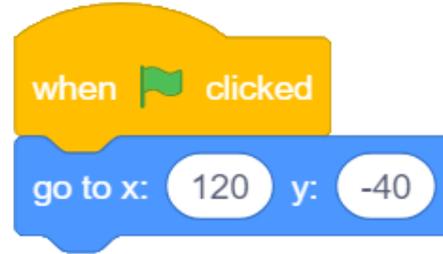
PictoBlox Script

Making the Script for the Lion

Flip the sprite horizontally by using the Flip Horizontal command in the edit costume section.

Drag the below blocks into the scripting area.

- when flag clicked – **Events**
- go to x: () y: () – **Motion**

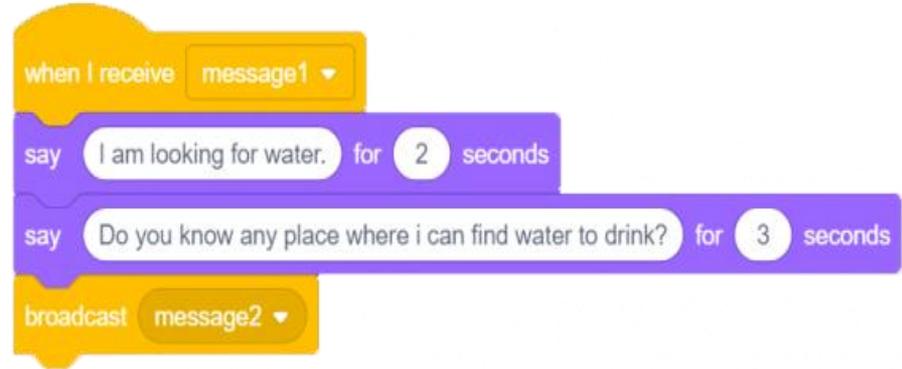


PictoBlox Script

Receiving the Message and Replying to the Fox

Choose the following blocks.

- when I receive (message1) – **Events**
- say () for (2) secs – **Looks**
- broadcast (message2) – **Events**

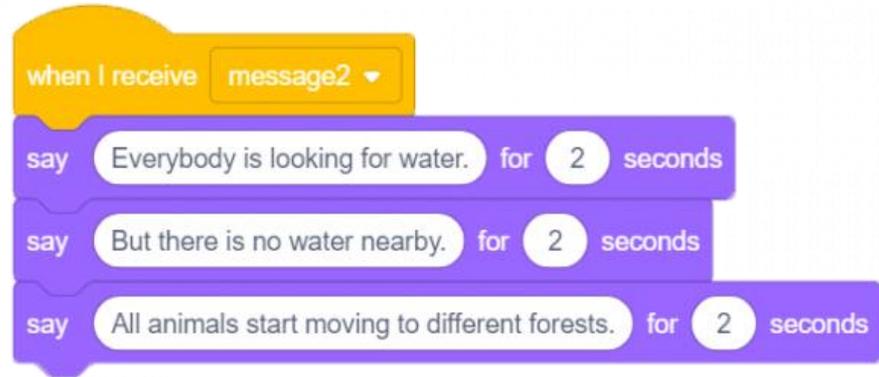


PictoBlox Script

Making the Second Script for the Fox

Follow the below blocks to make the script.

- when I receive (message2) – **Events**
- say () for (2) secs – **Looks**



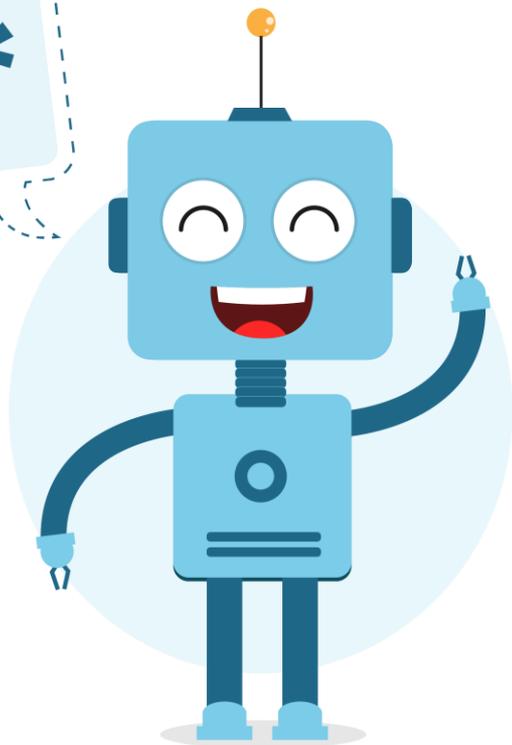
PictoBlox Script

Save the project as **Story Making**.

Enjoy your Story!



**THANK
YOU**



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